

William Smolinski Jr.

Corinth, NY | williamsmolinskijr@gmail.com | <https://williamsmolinskijr.com> | <https://github.com/Ruinedworm870>

SKILLS

Languages: C#, Java, Python, JavaScript, TypeScript, HTML, CSS, PHP, SQL

Technologies: Unity, React, Flask, AWS, Wordpress, SQL Server, GitHub

FEATURED PROJECTS

[View All Projects](#)

Personal Website and API - [About](#)

- Website made with HTML, CSS, and JavaScript
- RESTful API made with Python and Flask
- Deployed on an Amazon EC2 instance
- Contains detailed information about me and my projects

Automation Arms Factory - [About](#)

- Made with C# and Unity
- My Second Game, made the whole thing and released in about 2 months

Space Privateer - [About](#)

- Made with C# and Unity
- My first game jam game, made entirely on my own in less than 2 weeks

WORK EXPERIENCE

Saratoga County

Ballston Spa, NY

Computer Programmer

Feb 2024 - Present

- Full stack developer
- Developed and enhanced applications independently and collaboratively in a small team in an agile environment.
- Provided timely WordPress support by updating links, ensuring website functionality and user experience.

Corinth Central School District

Corinth, NY

Computer Technician

Jun 2022 - Aug 2022

- Managed inventory of Chromebooks in Google Workspace Suite, cycling out older models and replacing them with newer ones to ensure up-to-date technology for students.
- Created and set up new accounts in Google Workspace Suite for incoming students, facilitating their seamless integration into the District.
- Ensured functionality of Teachers' computers and Promethean Boards by setting up and updating software.

EDUCATION

Hudson Valley Community College

Troy, NY

Associate of Science, Computer Information Systems, 4.0 GPA

May 2023

LEADERSHIP EXPERIENCE

American Legion Boy's State, NY

City Councilman

Jun 2021

- Collaborated with a team to get the task done on time
- Elected City Councilman by my group members voting for me
- Learned more about the political process in government